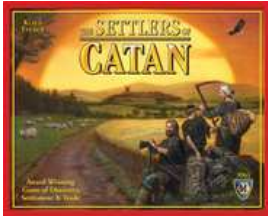


Victorian *Boardgames* Convention 2010

6 - 8 March 2010



Melbourne Chess Club
66 Leicester St, Fitzroy
(off Brunswick St)



10:30am start
(but arrive early if you wish
to join into Diplomacy)

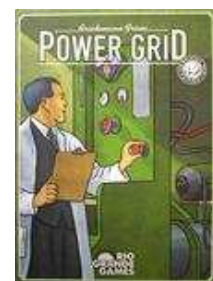
- Cost:
\$20 for the whole 3-day weekend of games; or
\$10 per day casual play.
- Snacks and tea/coffee provided.



- Prizes:
Victorian Boardgames Champion title & perpetual trophy
Gift vouchers
Best Settlers award (tbc)
Best Powergrid award (tbc)
- This is essentially a social gaming event. The prizes are small and are made available only to stimulate interest.

- Format: Free Form
Players may form any game, and play in as many or few as they like. However, for the purpose of the championship, the following criteria are adopted [to be confirmed]:

- Your 'Best 4' game results will count.
- 'TWISS' scoring system
- Only games comprising 4 players or more will count.
- Only games generally lasting for 1hr or more will count.
- If you play a particular game more than once, only the best result of that game will count.
- If you play in Diplomacy, your best Diplomacy result will count towards both events.



- You are encouraged to BRING GAMES – they can be locked up overnight.
- Pre-registration is not required. But a simple RSVP will be very helpful.

For further information, contact

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